

PUBLICATIONS OF THEO PAVLIDIS

The notation **GC:** followed by a number stands for Google Citations. It is number of citations obtained from **Google Scholar** as of August 11, 2011. (In the case of books it is only for the original English version.) I have included the data only when the count exceeds 100.

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- T. Pavlidis *Fundamentals of X Programming*, Kluwer Academic/Plenum Publishing, April 1999 (374 pp)
- T. Pavlidis *Interactive Computer Graphics in X*, PWS Publishing Company, Boston, 1996 (555 pp).
- T. Pavlidis, *Algorithms for Graphics and Image Processing*, Computer Science Press, Rockville, Maryland, 1982, (416 pp). Translated into Russian (1986), Polish (1987), Chinese (1988), and German (1990). Included in *Dr. Dobb's CD of Graphics Programming, 1995. GC:1482*
- T. Pavlidis, *Structural Pattern Recognition*, Springer-Verlag, Berlin-Heidelberg-New York, 1977, (302 pp). (Second printing: 1980.) Translated into Chinese, 1981. **GC:1078**
- T. Pavlidis, *Biological Oscillators: Their Mathematical Analysis*, Academic Press, New York, 1973, (224 pp). **GC:389**

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- T. Pavlidis and S.Mori (editors) Special Issue on Optical Character Recognition *IEEE Proceedings*, **80**, July 1992.
- R. Mohr, T. Pavlidis, and A. Sanfeliu (editors), *Structural Pattern Analysis*, Series in Computer Science - **19**, World Scientific, 1990 (260 pp).
- G. Ferrate, T. Pavlidis, A. Sanfeliu, H. Bunke (editors), *Syntactic and Structural Pattern Recognition*, NATO ASI Series, Series F, **45**, 1988, Springer-Verlag, (467 pp.)
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